

R PLASTEAM



STEAM EDUCATION FOR PLASTIC-FREE PRIMARY SCHOOLS





The project aims at raising awareness of pupils and teachers of primary schools about the environmental impact of plastics and how to responsibly using, consuming and recycling plastics to **become 'plastic-free schools'**. To this end, involving teachers and school managers, the partners intend to develop didactic activities to promote good practices in order to reduce waste disposal and improve the recycling system within primary schools.

RESULTS AND OUTCOMES

- **Plastic footprint for schools.** Development of a plastic footprint App for schools to monitor their plastic waste habits;
- 'Plastic-free schools' Recommendations and Contest. Identification of main challenges related to plastic consumption and recycling within schools and delivery of recommendations for students, teachers and school staff to implement sustainable practices. The involved schools will take part in a contest, at the end of which, the best STEAM (Science, Technology, Engineering, Arts, Maths) solution to tackle plastic will be awarded;
- **STEAM Box and Labs.** Development of a set of tools and activities that teachers may use in their lessons.

8 partners from: $EL \cdot IT \cdot MT \cdot NL \cdot RO$





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